

GDA-1600 16-Channel Controller

Instruction 5700-9001

Installation / Operation / Maintenance

Rev. 1 - September 2012



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1 Important Safety Issues

The following symbols are used in this manual to alert the user of important instrument operating issues.



This symbol is intended to alert the user to the presence of important operating and maintenance / servicing instructions.



This symbol is intended to alert the user to the presence of dangerous voltage amounts within the instrument enclosure that may be of sufficient magnitude to constitute a risk of electric shock.

WARNINGS:



- Read and understand the contents of this manual prior to operation. Failure to do so could result in serious injury or death.
- **SHOCK HAZARD** Disconnect or turn off power before servicing this instrument.
- NEMA 4X wall mount models should be fitted with a locking mechanism after installation to prevent access to high voltages by unauthorized personnel (see Figure 7.2 on page 44).
- Only the combustible monitor portions of this instrument have been assessed by CSA for 122.2 No. 152 performance requirements.
- This equipment is suitable for use in Class I, Division 2, Groups A,B,C and D or non-hazardous locations only.



- **EXPLOSION HAZARD-** Substitution of components may impair suitability for Class I, Division 2.
- **EXPLOSION HAZARD-** Do not replace fuse unless power has been switched off or the area is known to be non-hazardous.
- **EXPLOSION HAZARD-** Do not disconnect equipment unless power has been switched off or the area is known to be non-hazardous.
- Use a properly rated CERTIFIED AC power cable installed as per local or national codes.
- A certified AC power disconnect or circuit breaker should be mounted near the controller and installed following applicable local and national codes. If a switch is used instead of a circuit breaker, a properly rated CERTIFIED fuse or current limiter is required to be installed as per local or national codes. Markings for positions of the switch or breaker should state (I) for on and (O) for off.
- Clean using only a damp cloth with no solvents.
- Equipment not used as prescribed within this manual may impair overall safety.

2 General Description

The Bacharach GDA-1600 Sixteen channel Controller is designed to display and control alarm event switching for up to sixteen sensor data points. It may also be set as an eight channel controller for applications needing fewer inputs. Alarm features such as *ON* and *OFF* delays, *Alarm Acknowledge*, and a dedicated horn relay make the GDA-1600 well suited for many multi-point monitoring applications. Data may be input to the GDA-1600 by optional analog inputs or the standard Modbus® RTU *master* RS-485 port. A Modbus RTU *slave* RS-485 port is also standard for sending data to PCs, PLCs, DCSs, or even other GDA-1600 Controllers. Options such as analog I/O and discrete relays for each alarm are easily added to the addressable I²C bus. Option boards have 8 channels, therefore 16-channel applications require two boards.

In addition to traditional analog and serial methods of providing monitored values, the GDA-1600 is also capable of sending and receiving wireless data.

A 240 x 128 pixel graphic LCD readout displays monitored data as bar graphs, trends and engineering units. System configuration is accomplished through user friendly menus and all configuration data is retained in non-volatile memory during power interruptions. The GDA-1600 front panel is shown below in Figure 2.0 displaying the 8-channel bar graph screen. Additional data screens are shown in Figure 3.0 on page 10.

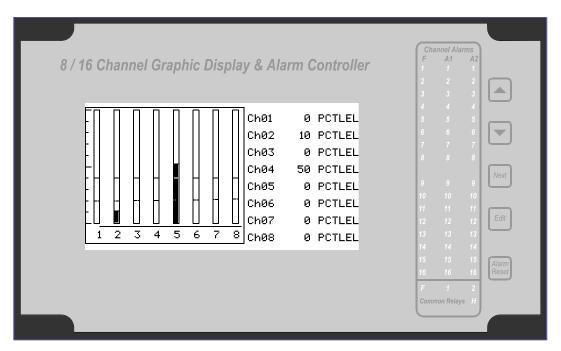


Figure 2.0 - Front Panel

2.1 Data Display Screens

The GDA-1600 Controller offers 3 distinct graphic displays for depicting the monitored data. These consist of Bar Graphs, 24-Hour Trend and Combination. Each is shown in Figure 3.0 on page 10.

2.1.1 Trend Screen

The GDA-1600 Trend screen shown in Figure 3.0 (on page 10) displays a 24-hour trend of input data for the channel selected. Horizontal tic marks signify each hour and vertical tic marks are each 10% of full scale. Dashed lines indicate alarm levels. The graphic LCD is 240 pixels wide so each pixel represents 1/10 hour, or 6 minutes worth of data. The trend is 100 pixels high so each represents 1% of full scale in amplitude. Since each data point must be collected for 6 minutes before it may be displayed, it is likely that input values will fluctuate during this interval. Therefore, MAX, MIN and AVERAGE values are stored in RAM memory for each 6 minute subinterval. To accurately portray the trend, a vertical line is drawn between MIN & MAX values for each 6-minute subinterval. The AVERAGE value pixel is then left blank, leaving a gap in the vertical line. This is demonstrated in the *noisy* area of the 24-hour trend in Figure 3.0 (on page 10). If the MAX & MIN values are within 2% of each other there is no need for the vertical line and only the AVERAGE value pixel is darkened as in the *quiet* areas.

The top portion of each trend screen indicates channel number, real time reading in engineering units, measurement name, range, and MIN, MAX & AVERAGE values for the preceding 24-hour period. The SI field on the top right indicates number of seconds remaining in the current 6-minute subinterval.

2.1.2 Bar Graphs Screen

The GDA-1600 Bar Graphs screen shown in Figure 3.0 (on page 10) allows all active channels to be viewed simultaneously. Both engineering unit values and bar graph values are indicated in real time. Lines across the bars indicate the alarm trip points making it easy to identify channels at or near alarm. A feature in the Systems menu tree allows new alarms to always force the LCD to the bar graphs screen. This is useful for applications requiring channels with alarms to be displayed.

2.1.3 Combination Screen

The GDA-1600 Combination screen shown in Figure 3.0 (on page 10) offers a view of a single channel but displays the data as a 30 minute trend, bar graph and large engineering units. It is also useful for testing inputs for stability since MAX, MIN & AVERAGE values refresh each time this screen is selected. For example, to test stability over a one hour period for an input, begin timing as soon as the channel is selected. One hour later, record the MAX, MIN & AVERAGE values. The difference between MAX & MIN indicates peak to peak excursions over the one hour period and AVERAGE is the calculated average for the hour. Longer or shorter tests may also be run. The numeric value shown below the bar-graph indicates number of minutes samples have been taken. After 999 minutes the AVERAGE buffer overflows and the message *ERROR* appears in the AVERAGE field. Exiting this screen resets the buffer and clears the error message.

2.2 Specifications

| Specification | Description |
|---------------|--|
| Input Power | Standard GDA-1600 power requirements are 10-30VDC @ 3 watts applied to terminals 9 and 11 of TB2 on the standard I/O PCB (see section 4.0 on page 27). |
| | Optional features increase power consumption as described below: |
| | Discrete Relay PCB option (5700-0012) - add 2 watts per PCB (assumes all 8 relays are energized). Analog Input PCB option (5700-0004) - add 1/2 watt. 4-20mA Output PCB option (5700-0005) - add 1 watt. Catalytic Bead Sensor Input option (5700-0011) - add 12 watts max (assumes maximum sensor power consumption). TB2 terminals 10 & 12 of the standard I/O PCB provide a maximum of 500mA fused output power for powering of auxiliary external devices such as relays, lamps or transmitters. Power consumed from these terminals should be considered when calculating system power consumption. |
| Power Supply | 150 Watt AC – 24VDC Power Supply (5700-0007) |
| | 110-120 VAC* @3.2A max 220-240VAC* @ 1.6A max * A slide switch on the front of the power supply selects AC input range. |
| Relays | Common relays are standard and menus provide voting logic for ALARM 1, ALARM 2, FAULT, and HORN. Discrete relays are optional. All relays are rated at 5 Amp for 28 VDC and 250 VAC RESISTIVE loads. |
| | IMPORTANT: Appropriate diode (DC load) or MOV (AC load) snubber devices must be installed with inductive loads to prevent RFI noise spikes. Relay wiring should be kept separate from low-level signal wiring. |
| Temperature | -25 to 50 degrees C (Ambient) |
| Humidity | 0 to 90% R. H. Non-condensing |
| Altitude | Recommended up to 2000 meters |
| Housings | General purpose panel mount weighing 7 lbs and including hardware for 19" rack mounting (Figure 7.1 on page 43).* NEMA 4X wall mount in fiberglass enclosure weighing 17 lbs (see Figure 7.2 on page 44).* * Includes non-intrusive magnetic keypad (see below) |
| Keypad | Non-intrusive; Magnetic |
| | The operator interface includes five front panel <i>touch</i> keys. A magnetic keypad offers these five keys with adjacent magnetic keys as a standard feature. It is useful in applications where it may be inconvenient to open the enclosure's door to access the <i>touch</i> keypad. |
| Approvals | CSA C22.2 No 1010.1 and ISA S82.02 CSA C22.2 No 152 for combustibles UL 1604 / C22.2 No 213 (Div 2 Groups A,B,C,D) EN55011 & EN61000 (CE Mark) CSA File # = 219995 and may be seen at: CSA-International.org. |

2.3 Accessories

| Part Number | Description |
|-------------|---|
| 5700-0002 | Main I/O Interface Board |
| 5700-0003 | Auxiliary COMMON relay for Alarm 1, 2, and Horn |
| 5700-0004 | Optional Analog Input Printed Circuit Board |
| 5700-0005 | Optional 8-channel 4-20mA Analog Output Board |
| 5700-0006 | Optional 8-channel RTD/4-20mA Analog Input Module |
| 5700-0007 | 150 Watt AC – 24VDC Power Supply |
| 5700-0008 | NEMA 4X Expanded Enclosure (for up to 8 Modules) |
| 5700-0009 | NEMA 4X Expansion Back Plane (Required for 5700-0008 Enclosure) |
| 5700-0011 | Optional 8-channel Bridge Sensor Input Board |
| 5700-0012 | Optional Discrete 8-channel Alarm Relay Printed Circuit Board |
| 5700-0018 | RS-485 3-port hub |
| 5700-0021 | 6 inch I/O I ² C Cable |
| 5700-0022 | 6 foot I/O PCB Ribbon Cable |
| 5700-0023 | 10 inch I/O PCB Ribbon Cable |
| 5700-0034 | 2.4GHz single port wireless kit w/collinear antenna |
| 5700-0035 | 2.4GHz dual port wireless kit w/collinear antenna |
| 5700-0036 | 900MHz single port wireless kit w/collinear antenna |
| 5700-0037 | 900MHz dual port wireless kit w/collinear antenna |
| 5700-0038 | 900MHz NEMA 4x radio modem kit (includes 5700-0036) |
| 5700-0039 | 2.4GHz NEMA 4x radio modem kit (includes 5700-0034) |
| 5700-0041 | 2.4GHz antenna base station, collinear |
| 5700-0042 | 900MHz antenna, dipole |
| 5700-0043 | 2.4GHz antenna, collinear |
| 5700-0044 | 900MHz antenna, Yagi |
| 5700-0045 | 2.4GHz antenna, Yagi |
| 5700-0046 | Antenna lightning protector |
| 5700-0047 | "N"-to-"RP-SMA" connector adapter |
| 5700-0048 | 15ft. LMR-195 N-type male to RP-SMA male cable |
| 5700-0049 | 75ft. RP-TNC low-loss coax antenna cable |
| 5700-0050 | 50ft. RP-TNC low-loss coax antenna cable |
| 5700-0051 | 25ft. RP-TNC low-loss coax antenna cable |
| 5700-0052 | 15ft. RP-TNC low-loss coax antenna cable |

3 Operation

The GDA-1600 offers 3 graphic screens for viewing monitored data and a *Set-Up* menu screen for operator interface to configuration menus. They are shown below in Figure 3.0. The *Bar Graphs* screen allows viewing of all active channels simultaneously. The *Trend* screen displays a 24 hour trend, one channel at a time. The *Combination* screen displays a bar graph, large engineering units and a 30 minute trend, one channel at a time. Input channels may be displayed in sequence with the **UP/DOWN** keys. The **NEXT** key switches between the 3 graphic data screens. When power is applied to the GDA-1600, the graphic LCD returns to the last active screen from when power was removed.

Setup menus are entered by pressing **EDIT** from any data screen, and scrolling to the desired menu using the **UP/DOWN** keys. Pressing **EDIT** again enters the selected menu's tree of variables. This Setup mode may be exited manually by pressing **NEXT**, or automatically when no keys are pressed for 5 minutes. Alarm relays and front panel alarm LED indicators remain active during the Setup mode. An **AUTHORIZE** menu offers a password feature to prevent tampering with GDA-1600 parameters.

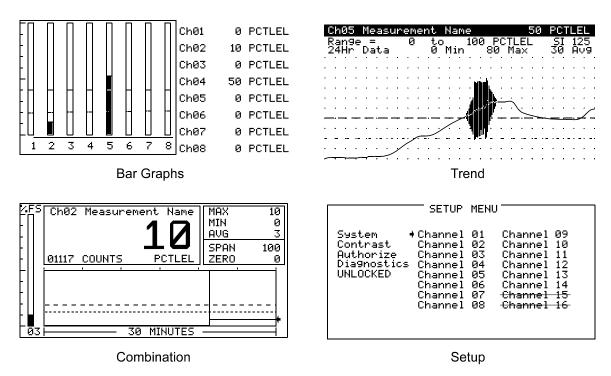


Figure 3.0 – Setup Menus

3.1 Setup Menu Configuration

Variables inside *system* and *channel* menu trees allow optimum GDA-1600 configuration for a wide range of demanding multi-point monitoring applications. Access to menus are accomplished via the *Setup* mode by pressing **EDIT** and activating the *Setup* screen shown in Figure 3.0. Menu trees are provided for each of the 16 channels and another for system variables. Select the desired menu by scrolling with **UP/DOWN** and **EDIT** to enter the menus.

3.1.1 Changing Menu Variables Using the Keypad

Upon entering a menu, a pointer controlled by the **UP/DOWN** keys indicates the selected variable. Some are simple **YES/NO** or **ON/OFF** entries toggled by pressing the **EDIT** key. Others, such as *Measurement Name* and *Eunits* fields, may have many ASCII character possibilities. Allowed ASCII characters are ordered as follows:

- Uppercase letters A through Z
- Lowercase letters a through z
- <blank space>
- Special characters as follows: ! " # \$ % & ` () * + , . /
- Numerals 0 through 9
- Special characters as follows: ; < = > ? @

EDIT places a cursor over the item and **UP/DOWN** scrolls through each allowed entry. The **NEXT** key moves the cursor to the next position within a field. When the field is complete, **EDIT** clears the cursor and loads it into non-volatile memory where it is retained indefinitely. With no cursor present, **NEXT** closes open menus in reverse order and returns the LCD to the most recent data display.

3.2 Channel Configuration Menus

Figure 3.1 illustrates the menu tree for configuring the *Channel* variables. These items affect only the specific channel selected. *System* specific variables are in the menu tree shown in section 3.3 System Configuration Menus (on page 20).

3.2.1 Channel Setup Entry Menu

The *entry menu* shown on the left side of Figure 3.1 allows access to all configuration variables for the selected channel. These are **Alarm 1**, **Alarm 2**, **Alarm 3**, **Data From, Linearize, Configure**, and **Calibrate**.

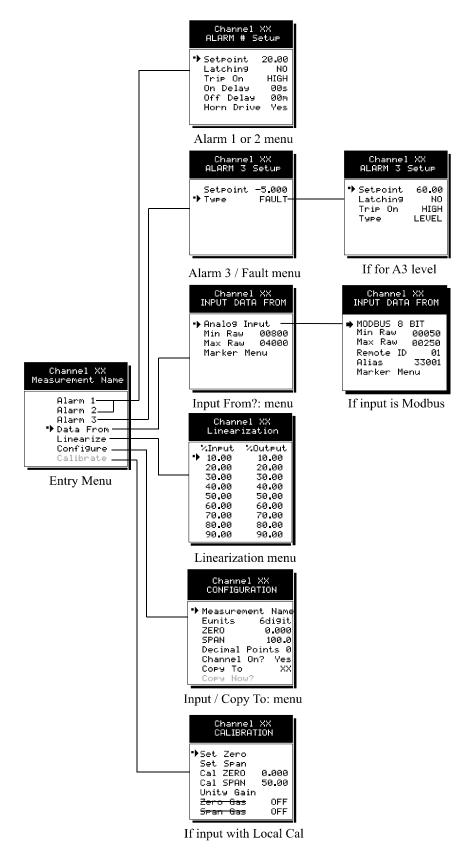


Figure 3.1 – Channel Configuration Menus

3.2.2 Alarm 1 / Alarm 2 / Horn Relay Setup Menu

Alarms 1 and 2 are identical except A1 may not be *acknowledged* and front panel LED indicators are yellow while A2s are red. Since their configuration menus are the same only one is shown in Figure 3.2 for clarity.

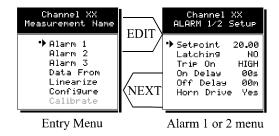


Figure 3.2 - Alarm / Horn Relay Setup Menu

| Entries | Description |
|-----------------|---|
| Setpoint | Value where the alarm trips. It is entered in engineering units. For example, if a channel monitors 0-50 ppm H_2S and the alarm is to trip at 10 ppm, the correct entry is 10.00. |
| Latching | Determines either manual or automatic alarm reset operation. YES requires a manual Alarm Reset to unlatch the alarm even though an alarm condition no longer exists. YES also causes this alarm group's common relay, front panel LED, and optional discrete relay to latch. NO allows all outputs for this alarm to automatically reset as soon as the alarm condition clears. |
| Trip On | TRIP ON is set to HIGH for increasing alarms or LOW for decreasing alarms to determine if the alarm activates upon exceeding or falling below the setpoint. |
| On/Off Delay | Allow ON and OFF time delays affecting how long the setpoint must be surpassed before an alarm event transition occurs. ON delays are limited to 10 seconds while OFF delays may be as long as 120 minutes. Delays are useful in many applications to prevent nuisance alarms and unwanted cycling into and out of alarm conditions. |
| Horn On | Used to link this alarm to the common horn relay. NO causes the alarm to have no effect upon the horn relay. Entering YES causes this alarm to turn the horn relay on steady, or, to pulse it depending upon horn configuration in they system menu (see section 3.3.1). |

Discrete LED indicators on the front panel indicate the status of each alarm and relay. Any *new* alarm event causes the associated LED to flash until **Alarm Reset** occurs causing an *acknowledged*, steady on condition. Operators should recognize *new* alarms by a flashing LED. **Alarm Reset** also *acknowledges*, or deactivates, the horn relay until another new alarm occurs.

All relays are rated at 5 Amp for 28 VDC and 250 VAC **RESISTIVE** loads.



IMPORTANT: Appropriate diode (DC loads) or MOV (AC loads) snubber devices must be installed with inductive loads to prevent RFI noise spikes. Relay wiring should be kept separate from low level signal wiring.

3.2.3 Alarm 3/Fault Alarm Menu

The discrete channel alarms identified as Alarm 3/Fault may be configured either as a 3rd level alarm or as a Fault alarm indicating the input is out of range in the negative direction. When used as a level alarm, features such as on / off delays, latching, and trip direction are also available. It is important to understand that though discrete channel alarms (LEDs and optional discrete relays) may be set as Alarm 3 level alarms, the common relay for this group is always a Fault alarm. The fault *out of range* threshold for the channel is the most recent Fault trip point entered prior to changing the menu to Alarm 3. The following example describes how to configure both the Fault *out of range* and Alarm 3 *level* trip points for a channel.

Example: If the common Fault relay must trip as the input falls below negative 10% of full scale, and the discrete alarms trip as the input exceeds a level, then the -10% Fault setpoint must be entered first. Toggle the *TYPE* menu entry to **FAULT** and enter -10.00% into the *setpoint* entry. Next, toggle the menu back to **LEVEL** and enter the desired Alarm 3 level *setpoint*. The -10% Fault value is retained in memory even though it no longer appears on the menu.

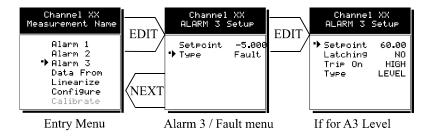


Figure 3.3 – Alarm / Fault Menus

3.2.4 Data From Menu to Set Input Source

Channels may be independently configured to accept input data from the following sources (also see Figure 3.4):

- An analog input PCB attached to the I²C bus.
- A sensor input PCB attached to the I²C bus.
- The Modbus RS-485 master port connected to Modbus slave devices.

NOTE: Each *Modbus* menu selection also requests the RTU # and the Alias register # location of the data to be retrieved from the RTU. Alias register numbers define the location of the variable representing the input value and must be obtained from the manufacturer of the Modbus RTU device.

EDIT toggles the *Data From*: entry between *Analog, Analog with Local Cal* or *Sensor Direct, and Modbus RTU (signed, unsigned & floating point)*.

| Entries | Description |
|---------------------------------|--|
| Sensor Direct with Local Cal | Sensor Direct is identical to Analog with Local Cal and both activate the GDA-1600's Cal Mode features (see section 3.2.7 on page 19). Problems may arise if calibrations are performed in two places upon the same signal so that Cal Mode menus become visible only when Sensor Direct or Analog with Local Cal is selected. These selections should only be used when the input originates from a non-calibrated signal source such as the Bridge Sensor Input option described in section 4.2.3 (page 31), or, our GDX-150 Transmitter with a non-calibrated 4-20mA output. These applications require the GDA-1600 to be used as the calibration point since the sensors have no zero or span controls. |
| | 12-bit analog inputs may be direct from Sensor Input options of Voltage/Current Input options. |
| Analog Input with Local Cal | Analog with Local Cal is available when the GDA-1600 will be the point of calibration for the analog input. |
| Analog Input | Analog Input should be selected when the channel's input comes from a transmitter or monitoring device with a <i>calibrated</i> output such as 4-20mA. |
| Modbus 16 Bit | The Modbus 16 Bit menu may be used with most wireless modems if a wireless Modbus interface is required. Modbus 16 Bit is returned as an integer that can be 0 to 65536. Typically, a slave will put out a number with say 10bit (0-1023) or 12bit (0-4095) resolution to represent a range value. In the GDX-350, this value is 12 bit and is ranged in a 4-20 mA style signal where 4mA sends a value or counts of 800 (min raw) and 20mA sends a value or counts of 4000 (max raw). A slave with a 10-bit output would send 200 for 4mA and 1000 for 20mA. |
| | The Modbus Master RS-485 port supports most integer types, resolutions, and formats. "MODBUS 16 BIT" menu indicates that 16-bit is the <u>maximum</u> , but also supports 8-, 10-, and 12-bit formats by editing the Min/Max Raw menus to contain the correct counts ranges. |
| MB 16 Bit Signed | Modbus 16 Bit Signed sends 15 data bits and the MSB indicates the sign bit. If the bit is set, the value is negative and positive if not set. In this case, the min raw is usually zero and the max raw is set to the full scale value. |
| Wireless RF900 | The Wireless RF900 input option should only be used with our proprietary wireless monitors. |
| Modbus 32 Bit | Modbus 32 Bit represents a IEEE754 data format that requires no scaling between min raw and max raw values. The value is read directly by the firmware and is displayed in the format sent by the slave. |
| | NOTE: Most slaves do not implement a means to determine if the value is valid or faulty. Generally, they return a zero value with a fault present (requiring additional data registers be read to determine the validity of the data). There is no standard defining how this is done, so this option typically requires special firmware drivers. (Compare this to 16-bit data types, in which the value is driven negative below the controller's fault level which generates a fault alarm trip. This, along with expected cal data values can be achieved by reading a single register.) |

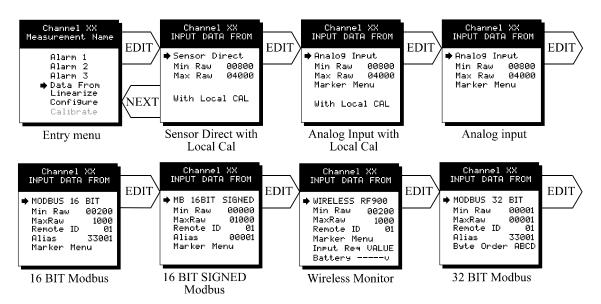


Figure 3.4 - Input Data Sources

3.2.4.1 Min / Max Raw Counts Menus

| Entries | Description |
|---------|--|
| Min Raw | The Minimum and Maximum Raw count entries, included in Input Data from menus, |
| Max Raw | define the range of input counts that provide <i>Measurement Range</i> read-out values described in section 3.2.6.2 (on page 19). This menu entry is determined by the A/D converter resolution of the channel's input. For example, if the input is a 10 bit Modbus® device with zero at 200 counts and 100% at 1000 counts, then this menu's MIN should be set at 200 and MAX at 1000. If communicating with the GDA-1600's optional 12-bit Analog Input PCB, the MIN should be 800 and the MAX should be 4000. |
| | If the input device's resolution is unknown, the live counts variable on the bottom of the screen displays the actual raw A/D counts currently being read by this channel. This reading may be used to test the input device for what A/D counts are provided for zero and 100% if these values are unknown. Forcing the input device to read zero should provide the A/D counts value needed to make this channel's display also read zero. Likewise, forcing the input device to read 100% should provide the A/D counts value needed to make the GDA-1600 channel's display also read 100%. |
| | If Modbus 32 BIT is selected, a Byte Order entry appears at the bottom of the menu. This determines WORD and BYTE alignment of data at the remote Modbus transmitter when sending its 4 byte IEEE Floating Point values. With the pointer on this entry, the EDIT key toggles between the 4 possible modes. Min / Max Raw values are not used in this mode. |

NOTE: Each *Data From*: item has a matching default Min/Max counts value of 20% to 100% with \pm 5% over/under range applied. If the default value is incorrect for the input device it should be edited.

3.2.4.2 Marker Menus

Some transmitters/monitoring devices providing GDA-1600 inputs also indicate special modes of operation (such as *Calibration, Maintenance or Fault*) by transmitting a special <4mA or negative "Marker" value. The GDA-1600 offers channel Marker menus for detecting and indicating such events (see Figure 3.5). While active, the GDA-1600 displays a 6-digit ASCII message to indicate the special event and if equipped with the 4-20mA output option (P/N 5700-0005), the GDA-1600 also transmits the same <4mA value.

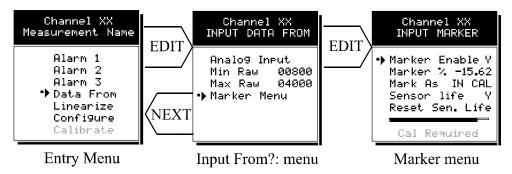


Figure 3.5 – Marker Menus

| Entries | Description |
|----------------|--|
| Marker Enabled | Marker Enabled turns the marker feature ON and OFF |
| Marker % | The negative Marker value is entered into the Marker % field as a negative percent of the full scale. For example, -15.62% of full scale detects a marker value of 1.5mA (1.5mA is -15.62% of full scale when 4-20mA is the range). |
| Mark As | The Mark As menu allows user entry of the 6-digit ASCII message to be displayed when the marker is detected. |

3.2.4.3 Sensor Life Detection

Sensor Life should only be activated when the Marker event is *Calibration* and when a sensor life value is transmitted after each calibration.

NOTE: This feature is provided primarily for use when interfacing with the GDA-1600 to Bacharach's GDX-350 Sensor Transmitters which may be configured to transmit sensor life values after each calibration (see Figure 3.6).

| Entries | Description |
|-----------------|--|
| Sensor Life | For Sensor Life to record properly, the monitor must perform as follows: After the |
| Reset Sen. Life | Calibration Marker interval, 4.0mA transmits for 10 seconds to indicate its calibration mode is complete. The monitor then transmits between 4.0mA and 5.0mA for five seconds depending on remaining sensor life, where 4.0mA = 0% and 5.0mA = 100% remaining sensor life. The GDA-1600 reads this value and records it as the channel's Sensor Life . Sensor Life is stored in the GDA-1600 Modbus database and displayed as a bar-graph in the Sensor Info screen (see section 3.3.6 on page 25). It is a useful tool for planning sensor replacement schedules. |

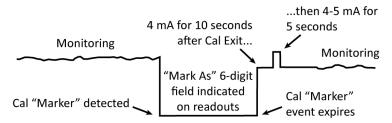


Figure 3.6 – Sensor Life Detection

3.2.5 Linearization Menu

The linearization menu allows each channel to have its own linearization curve stored in the controller's non-volatile memory. Input versus output points must be entered in *percent of full scale* values. This means if the range is 0-200 ppm H₂S then 100 ppm is 50% of full scale. Zero input will provide a zero output and 100% input a 100% output. Nine intermediate points may be entered to define the curve.

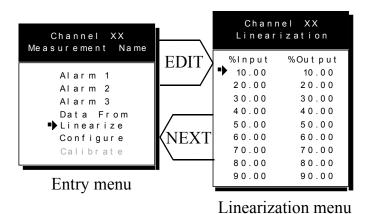


Figure 3.7 – Linearization Menus

3.2.6 Configure Menu

The CONFIGURE menu may be entered from the entry level setup menu in Figure 3.8. This is used for setting variables which define how the controller presents monitored data to the various graphic displays.

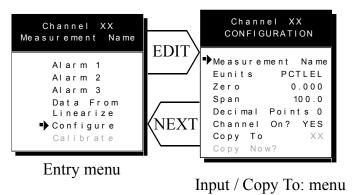


Figure 3.8 – Configure Menus

| Entries | Description |
|--|--|
| Measurement Name EUnits | The first two items in this menu are for entering the 6 character engineering unit and 16 character Measurement Name ASCII fields. Eunits should define the units of measure for what this channel is to display. Measurement Name should describe the source of this data in the user's terminology. Section 3.1.1 (see page 11) of this manual describes how to use the front keypad to modify these fields. |
| Zero | The ZERO and SPAN entries (Input Measurement Range) allow configuration of the |
| Span | measurement range displayed by this channel. Measurement Range works along with A/D Counts menus, described in section 3.2.4.1 (page 16), to define the range of the input signal's engineering units. For example, if a channel's input is 4-20mA from a transmitter monitoring 0 to 10 ppm chlorine, then the Zero value should equal 0.000 and the Span value equal 10.00. The six ASCII engineering units previously entered are automatically displayed at the top of each menu as a reminder. Four digits must appear in this entry resulting in trailing 0s that may appear here which are not displayed on other data screens. |
| Decimal Points (Resolution) | Resolution of displayed channel values is configured in this menu by setting the number of digits trailing the decimal point. Values are limited to a maximum of four digits and a polarity sign. An auto-ranging feature displays the highest resolution allowed by this menu's decimal point entry. For example, if three decimal points are entered, and the range is 0 to 100ppm, the reading will be 0.000 at 0ppm and 100.0 at 100ppm. However, this may be undesirable due to the high resolution at zero unless the sensor's output is extremely stable. If decimal points are limited to one, the 0ppm reading becomes 0.0 and the 100ppm reading remains 100.0. Resolution may be limited further by setting Decimal Points to 0. In the above example, this would cause 0ppm to display 0 and 100ppm to display 100. |
| Channel On? (Turning Off Unused Channels) | The Channel On entry determines if this channel is to be utilized. Turning it off will cause the controller to never process inputs applied to this channel and no alarms will be tripped or data displayed. Inactive channels have a line drawn through them on the Setup screen as indicated by channels 15 & 16 in Figure 3.0 (page 10). If less than 9 channels are to be activated, the GDA-1600 may be set for 8 channel mode, deactivating channels 9-16. This is done in the System Setup menu described in section 3.3 (page 20). The GDA-1600 will only allow 15 channels to be turned off, as at least one must remain on. |
| Copy (Data) To Copy Now? | This menu simplifies the Setup procedure by allowing similar channels to be copied from one to another. For example, if all channels are identical except for the Measurement Name entry, channel 1 could be configured and copied to channels 2 – 16. Only Measurement Name then must be configured on channels 2 – 16. Use EDIT to increment channel numbers and UP/DN to point to Copy Now? Press EDIT once more to copy. |

3.2.7 CAL Mode

IMPORTANT! Each channel's **CALIBRATION** menu is **inactive** unless its *Input Data From*: menu, described in section 3.2.4 (see page 14), is set for *Analog with Local Cal* or *Sensor Direct*. GDA-1600 CAL MODE features will allow pushbutton calibration of zero and span values. This feature should be utilized only when there are no other zero/span controls within the monitoring system since it is inappropriate to calibrate a signal at more than one point. Therefore, if calibration is to be performed at another transmitter or monitoring device, the GDA-1600 CAL MODE feature should not be used.

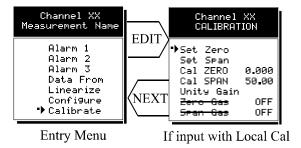


Figure 3.9 – Calibration Menus

| Entries | Description |
|------------|--|
| Set Zero | The CALIBRATION MENU allows for entering of the correct Cal ZERO & Cal SPAN set- |
| Set Span | point values needed to calibrate the sensor. These are entered in the same engineering units as input range. Set Zero & Set Span controls in this menu allow |
| Cal Zero | pushbutton calibration by moving the pointer to each and pressing the EDIT key. A |
| Cal SPAN | live reading of the channel's value allows calibration checks to see if an adjustment |
| Unity Gain | is needed. Unintentional calibrations are reset by the Unity Gain menu item. Unity Gain resets zero offset to 0 and span gain to 1. It is useful for returning the |
| Zero Gas | calibration to a known starting place. Sensor aging may be monitored by recording |
| Span Gas | zero and span readings at Unity Gain when it is new, and again at later dates when degradation may have occurred. |

To check zero calibration, apply the ZERO calibration value to the sensor and observe the live reading. If the zero reading differs from the zero setpoint, a calibration is necessary. To calibrate zero, move the pointer to **Set Zero** and press **EDIT**. A warning message explains that pressing **EDIT** again will change the zero calibration and any other key will exit. The procedure for span calibration is identical. For example, if an LEL combustible sensor is to be spanned with 50% LEL span gas, the span set-point must be 50%. If 45% LEL is to be used later, the span set-point must be changed to 45% in order to match the span calibration gas. If the reading is only 40% LEL with the 50% gas applied, a span calibration is needed. Move the pointer to the **Set Span** entry and press **EDIT** twice. **Unity Gain** may be used at anytime to cancel incorrect calibrations and start again.

3.3 System Configuration Menus

Some items needing configuration are not specific to a channel but affect the entire GDA 1600 system. These are located in the system entry menu shown on the left side of Figure 3.10. System menus are accessed by pointing to the desired item and pressing **EDIT**.

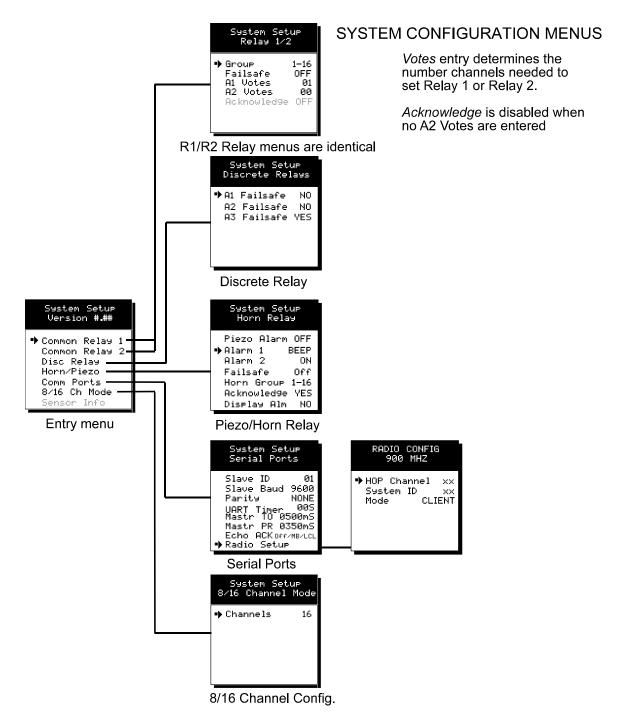


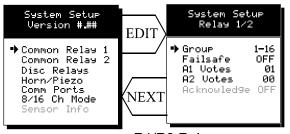
Figure 3.10 – Configuration Menus

3.3.1 Common Alarm Relay 1 & 2



WARNING: READ THIS SECTION CAREFULLY AND TEST ALL SETTINGS BY SIMULATING GDA-1600 INPUT CONDITIONS THAT SHOULD ACTIVATE THESE ALARM RELAYS!

Common Relay 1 & **Common Relay 2** menus are identical and therefore discussed only once. It is very important to fully understand these menus since they determine the functions of each common relay.



Votes entry determines the number channels needed to set Relay 1 or Relay 2.

Acknowledge is disabled when no A2 Votes are entered

Entry menu R1/R2 Relay menus are identical

Figure 3.11 - Relay Menus

| Entries | Description |
|----------|---|
| Group | The Group menu entry offers additional flexibility by controlling which channels trip this menu's common alarm relay. The 3 choices are 1-16 , 1-8 or 9-16 . Some applications have different types of sensors or sensors in different areas connected to the same GDA-1600 Controller. In these cases, it may be undesirable for a sensor on channel 9 to trip the same relay as a sensor on channel 2. The Group menus may restrict this. For example, channels 1-8 might be set to trip common relay 1 while channels 9-16 trip common relay 2. Another possibility is that channels 1-8 be set to trip common relay 1 while channels 9-16 trip relays on an optional discrete relay PCB configured for Alarm 1 (see section 4.2.2 on page 30). |
| Failsafe | Failsafe controls relay activation for this common relay. Failsafe ON causes the relay to de-energize during alarm conditions and energize when there is no alarm. Thereby, a power failure forces the relay contact to the alarm position. Note the common Fault relay is always failsafe and may be monitored separately to indicate loss of power conditions in many applications. |
| A1 Votes | A1 and A2 Votes allows creation of logical AND function equations that control |
| A2 Votes | common relay 1 & common relay 2. Default settings for common relay 1 are A1 Votes = 01 and A2 Votes = 00, which causes relay 1 to trip if any channel has an A1 level alarm active. Default settings for common relay 2 are A1 Votes = 00 and A2 Votes = 01 which causes relay 2 to trip if any channel has an A2 level alarm active. Example: If either default setting is modified such that A1 Votes = 02 and A2 Votes = 01, then any two channels must have an A1 level alarm active and any one channel must have an A2 level alarm active to trip that relay. |
| | CAUTION : One of the A1s and the A2 could be on the same channel. These level alarms must come from a channel included in the Group entry described above. |

| Entries | Description |
|-------------|---|
| Acknowledge | Turning Acknowledge ON (not available on Alarm 1) allows the common relay to be deactivated during alarm conditions by an Alarm Reset . This is useful if an audible device is being driven by the relay. |
| | All relays are rated at 5 Amp for 28 VDC and 250 ~VAC RESISTIVE loads. |



IMPORTANT: Appropriate diode (DC loads) or MOV (AC loads) snubber devices must be installed with inductive loads to prevent RFI noise spikes. Relay wiring should be kept separate from low level signal wiring.

3.3.2 Discrete Relay "Failsafe" Mode

Discrete relay options (P/N 5700-0012) may also be configured to function in a *Failsafe* mode using the System Setup menu shown in Figure 3.12. Entering YES causes these discrete relays to have energized coils when no alarm condition exists for the associated channel and de-energized coils when the alarm occurs. *Failsafe* is useful for indicating failed relay coils and loss of power conditions.



IMPORTANT: Zoning jumpers (P/N 5700-0012) as seen in Figure 4.4 should not be used when Discrete Relays menus are set for failsafe. Zoning jumpers cause ANY relay in the zone to energize ALL other relays in the same zone. Zoning of failsafe relays may be accomplished with wiring at the relay contact terminals.

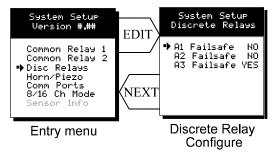


Figure 3.12 – Failsafe Mode

3.3.3 Common Horn Relay & Local Piezo

The GDA-1600 is equipped with a low decibel audible piezo which chirps when keys are pressed and may be configured to audibly indicate alarm conditions. The common horn relay is similar to the common A1 & A2 common relays.

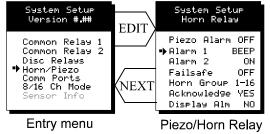
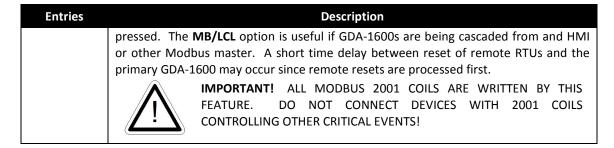


Figure 3.13 - Common Horn / Local Piezo Options

| Entries | Description |
|-------------|---|
| Piezo Alarm | Turning Piezo Alarm ON causes the audible piezo to duplicate the action of the horn relay. This feature may be used to provide a low decibel indication of the status of the system's horn. |
| Alarm 1 | Alarm 1 & Alarm 2 menus control how this alarm level from each channel will affect |
| Alarm 2 | the common horn relay. Choices are OFF , ON or BEEP (one Hz. Pulsating). As an example, A2 conditions might pulse the horn (BEEP) and A1 conditions to cause a steady horn (ON). Any other combination of these 3 choices is possible for A1 and A2 levels affecting the horn relay. This feature is very useful since it allows the horn relay to serve as another level A1, level A2, or both; for channels 1-16, 1-8 or 9-16. Individual channel alarms may also be configured to not affect the Horn relay on a channel by channel basis (see section 3.2.2 on page 13). |
| Failsafe | Failsafe & Horn Group menu entries are identical to the descriptions for menus Common Relay 1 & Common Relay 2 in section 3.3.1. |
| Horn Group | |
| Acknowledge | Turning Acknowledge OFF allows the common Horn relay to drive devices other than horns or sirens such as a light or a fan. |
| Display Alm | Display Alm YES forces the LCD to display the Bar Graphs screen upon any new alarm. This feature is offered to satisfy applications requiring channels in alarm to be displayed automatically (all channels are displayed on the Bar Graphs screen). |

3.3.4 Comm Port Menus

| Entries | Description |
|------------|---|
| Slave ID | The system Comm Port menu (see Figure 3.10) allows for setting of the RTU Slave ID address, Slave Baud rate, Parity and UART Timer for the comm2 <i>slave</i> Modbus serial port (comm1 <i>master</i> port ID settings are per channel as described in section 3.2.4). This slave port may be used to transfer GDA-1600 data to a host device such as a PC, PLC, DCS or even another GDA-1600. The slave port is addressable, allowing many GDA-1600 controllers to be connected to a single RS-485 cable. |
| Slave Baud | |
| Parity | |
| UART Timer | The UART Timer setting is disabled with 00 seconds entered. Entering a value causes the comm2 <i>slave</i> Modbus serial port to reinitialize if no Modbus query is processed within this time period. This ensures against serial port lockup. Section 6 of this manual provides important information describing how to interface to the GDA-1600's Modbus slave port. |
| Mastr TO | The Mastr TO (master time out) and Mastr PR (master poll rate) menu items affect the GDA-1600's <i>master</i> Modbus port. <i>Time out</i> sets the length of time in milliseconds before a communications error. Three consecutive timeout errors must occur before a communication error is indicated. This item is useful for optimizing throughput to the GDA-1600 from other slave RTUs. <i>Poll Rate</i> sets frequency of data requests to the RTUs in milliseconds. This is useful when an RTU is limited in how fast it may respond to consecutive data requests. |
| Mastr PR | |
| Echo ACK | The Echo ACK (echo acknowledge) menu allows alarm reset / alarm acknowledge functions be sent from the Modbus master port to connected Modbus slave devices having Modbus coil 2001 assigned as the reset / acknowledge coil. This menu may be set to OFF , LCL (local) or MB/LCL (Modbus/local). Off disables the feature and 2001 coils of slave devices are unaffected. LCL only writes to the 2001 coils of connected RTUs when the local Reset pushbutton is pressed. MB/LCL writes these coils if this GDA-1600's 2001 coil has been reset via Mobus AND when the local pushbutton is |



3.3.5 Eight / Sixteen Channel Modes

The system menu allows for setting of the GDA-1600 controller to accept either 8 or 16 channels. If 8 channels are selected by this menu they are channels 1-8 and 9-16 become disabled. One way GDA-1600 cost is kept low is Input / Output option PCBs are arranged into groups of 8 channels. Therefore, users with less than 9 channels require only 1 PCB and do not pay for I/O hardware for 16 channels. If more than 8 channels are needed a second I/O option PCB may be required.

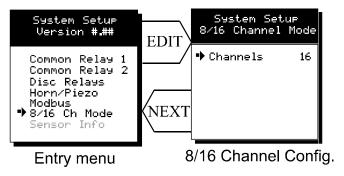


Figure 3.15 – Channel Configuration

3.3.6 Sensor Information

Sensor Info is available when at least one channel has **Sensor Life** activated in the **Marker** menu (see section 3.2.4.2). The **Sensor Info** screen displays each channel's sensor status as illustrated in Figure 3.16. Channels with **Sensor Life** disabled indicate **Option Disabled** above the corresponding empty bar-graph. If **Sensor Life** is enabled, the channel will have its Measurement Name above the bar, or, an empty bar with a **Cal Required** label. **Cal Required** indicates no Calibration Marker value has been received by the GDA-1600.

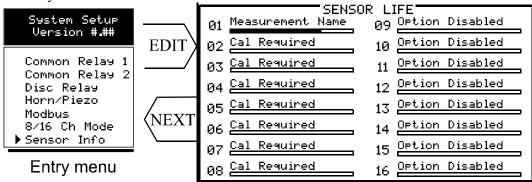


Figure 3.16 – Sensor Information

3.4 Authorization Mode

A password entered in the **AUTHORIZATION** menu allows for the ability for all of the menus to be locked. *Viewing* menus is not denied but attempts to *edit* variables flashes the *Locked* message on the LCD.

Authorized individuals locking the system should first enter a name, phone #, or other contact information into the 10-digit field. To lock or unlock the system the correct 4 digit authorization number must be entered into the **Enter Code** field. Point to the **Unlock System** menu entry and press **EDIT** to complete the unlock procedure.

It is very important to record the 4 digit code. However; if lost, it may be displayed briefly at power up using the following procedure:

Remove power from the controller. Reapply power and as the alarm LEDs begin scrolling down, hold the following keys simultaneously "UP", "DOWN", "NEXT", & "EDIT". The 4-digit authorization code appears briefly at bottom left of the screen.

IMPORTANT! DO NOT hold the keys before applying power since this causes a cold boot and returns all settings back to factory defaults.



Figure 3.17 – Authorization Screen

3.5 LCD Contrast Adjustment

The Setup menu item identified as **CONTRAST** allows users to adjust the LCD contrast to a level suitable to the ambient lighting. Selecting **CONTRAST** and pressing **EDIT** causes the **UP/DOWN** keys to increase and decrease LCD contrast.

4 Display to Device Connections

4.1 Main I/O Interface PCB # 5700-0002

The most basic GDA-1600 Controller requires only the I/O PCB shown in Figure 3.1 for interfacing to field wiring. The GDA-1600 primary power supply is applied to terminals 9 & 11 of TB2. This may be from 10–30 VDC.



WARNING! HIGH VOLTAGES SUCH AS 115 VAC APPLIED TO THESE TERMINALS MAY CAUSE SEVERE DAMAGE!

DC output terminals 10 & 12 on TB2 provide up to 500mA of output power for powering remote devices such as lamps, transmitters, etc.

This PCB includes both *master* (*COMM 1*) and *slave* (*COMM 2*) RS-485 Modbus ports, 5 amp form C relays for each common alarm event (A1, A2, FAULT/A3 & HORN), and power supply I/O terminals. JP1 allows the RS-485 ports to be configured for 2 or 4 wire operation. A 26-pin ribbon cable connects the I/O PCB to the GDA-1600 CPU and Display nest assembly. Two I²C bus connectors allow addition of optional functions such as analog I/O and discrete alarm relays for each channel.

Horizontal jumpers installed in JP1 connect the RS-485 port's RX & TX lines, simplifying 2 wire daisy chains by providing additional terminals for incoming and outgoing cables. For example, installing the 2 COM 1 jumpers connects screw terminals 1 & 5 and terminals 3 & 7. Socketed RS-485 terminating resistors R6 (COMM 1) and R12 (COMM 2) are located on the MAIN I/O board. These resistors should be removed if communication wire lengths are very short (less than 25 feet) or if the port is not at the end of the communication line.

An optional Auxiliary Relays *piggyback* PCB (part # 5700-0003) may be added to the I/O PCB via ribbon cable J4. These add another form C contact set to the common A1, A2 and HORN alarms. Auxiliary Relay contacts are available at the TB1 (AUX) terminals shown in Figure 4.2.

4.2 Input / Output Optional PCBs

Telephone style RJ11 connections are used to add optional 8 channel analog and digital I/O. A screen appears briefly after power up indicating what options are connected and for which channels. This information is also available from the *Diagnostics Mode* described in Section 5.

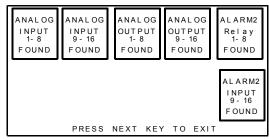


Figure 4.1 – PCB Input / Output

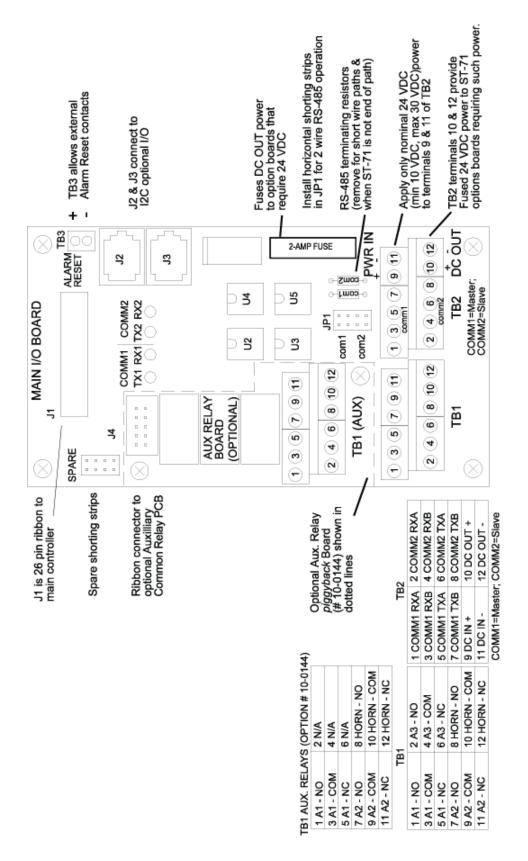


Figure 4.2 – Main PCB

4.2.1 Optional Analog Input PCB # 5700-0004

Many transmitters or sensors have analog output signals and the 12 bit *Analog Input PCB*, shown in Figure 4.3 is available to accept these. TB1, with 24 positions, offers 3 terminals per channel for distributing power and receiving analog inputs. These are **EXC** and **HI** / **LO** inputs. TB2, with only two positions, is for connecting the power supply for powering external transmitters. Precision 100 ohm resistors (R1 - R8) between each channel's **IN LO** and **IN HI** terminals are socketed termination resistors for 4-20mA inputs. These may be removed if voltage inputs are to be applied.

EXC and **IN LO** terminals are bussed together internally. **EXC** terminals are tied directly to TB2-1 (+) and **IN LO** terminals are tied to TB2-2 (-). Bussing allows transmitter power to be brought into the system at a single point (TB2) and distributed back out at each channel's **EXC** / **IN LO** terminals to simplify field wiring. Figure 4.3 includes typical wiring to 2 & 3 wire 4-20mA transmitters.

JP1 determines if the 8 analog inputs are applied to channels 1-8 or channels 9-16. Connecting more than 8 analog inputs requires 2 PCBs with JP1 of *one* of the PCBs set for channels 1-8 and the JP1 of the *other* set for channels 9-16.

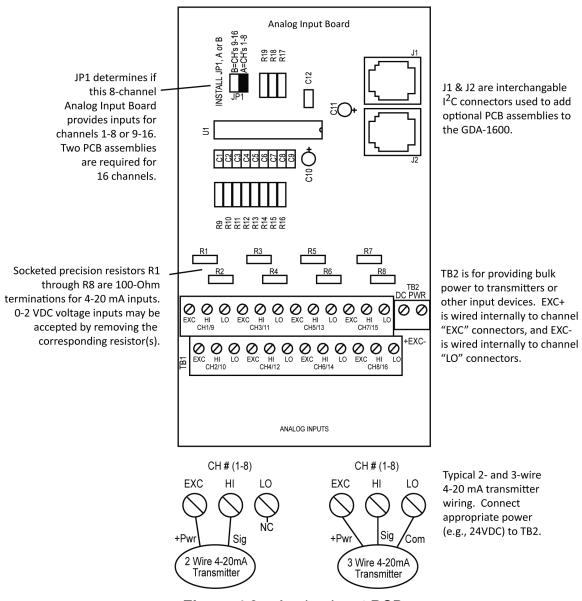


Figure 4.3 – Analog Input PCB

4.2.2 Optional Discrete Relay PCB # 5700-0012

An optional *Discrete Relay PCB*, shown in Figure 4.4, adds eight 5-amp (resistive) form C relays per sixteen channel alarm group (2 PCBs required when utilizing more than 8 channels). Each PCB may be configured via rotary switch S1 to function for ALARM 1, ALARM 2 or ALARM 3/FAULT for channels 1-8 or 9-16. A 1-minute time delay after power-up is provided to inhibit relay actuation until the system has had time to stabilize. Alarm groups, or zones, may be created by connecting adjacent channels together using JP4 as shown. This creates a wire *OR* function with selected channels, causing *any* alarm included within the zone to actuate *ALL* zone relays. *Failsafe* operation of these discrete relays (P/N 5700-0012) may be programmed in the *system* menu as described in section 3.3.2. Many GDA-1600 applications utilize the common alarm relays (see section 4.1)

and do not require discrete relays for each of the 48 alarm events (16 A1s, 16 A2s & 16 A3s). If discrete relays are needed for all 48 alarms, then six PCBs are required.

5 VDC power to the discrete relay option PCBs is normally supplied from the GDA-1600 Controller via the slender I²C cables connected to J2 and J3. However, I²C cables are limited in ability to carry this power further than a few feet without a significant voltage drop. Some GDA-1600 applications with relays for all 48 alarms may require up to 6 boards. TB2 allows a heavier 5 VDC power cable to be connected from terminals on the back of the GDA-1600 front panel assembly, bypassing the I²C cable. A 20AWG pair connected to only one of the several TB2s is sufficient when these boards are in close proximity to each other.

All relays are rated at 5 Amp for 28 VDC and 250 ~VAC RESISTIVE loads.



IMPORTANT: Appropriate diode (DC loads) or MOV (AC loads) snubber devices must be installed with inductive loads to prevent RFI noise spikes. Relay wiring should be kept separate from low level signal wiring.

4.2.3 Optional *Bridge Sensor Input Board #5700-0011

An optional 8-channel, 12 bit *Bridge Sensor Input* board allows these popular gas detectors to be connected directly to the GDA-1600 without additional signal conditioning or transmitters. Fault supervision circuitry forces the GDA-1600 into a FAULT condition upon sensor failure or removal.

This option may also be configured to accept 4-20mA inputs for mixing bridge sensors and current loops into the same board. Placing any channel's 2-position LEL/4-20mA jumper into 4-20mA position and installing the associated precision 100 ohm socketed resistor allows 4-20mA signals to be applied to its C & A terminals.

Channels receiving input data from this board should have the *Data From:* menu set for *Sensor*, as described in section 3.2.4. This activates *Cal Mode* menus, described in section 3.2.7, which are needed to *zero* and *span* sensor readings. After performing the one time only *Initial Setup* as described below, all subsequent calibrations are by the GDA-1600's electronic Cal Mode menus.

*Catalytic sensors connected directly to the GDA-1600 should be limited to ranges of 0-1000ppm.

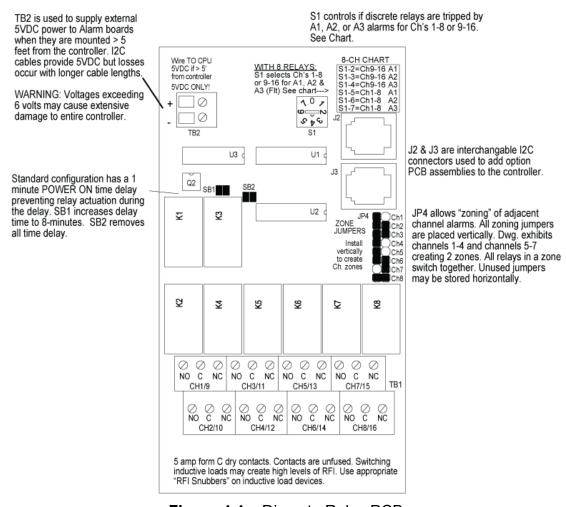


Figure 4.4 – Discrete Relay PCB

4.2.4 Catalytic Bead Sensor Initial Setup

Catalytic bead sensors vary widely in power requirements and sensitivity. It is therefore important to configure each channel to match the sensor with which it will operate.

1. Apply power to the system prior to connecting sensors. Note this PCB requires 24VDC power be connected to its TB2 terminals 1 & 2 as shown in Figure 4.5. Suitable fused power is available from the Main I/O board's TB2 terminal 10 & 12 (see Figure 4.2). Measure the voltage between each channel's A and R terminals and set the *Voltage Adjust* potentiometers for the correct sensor excitation voltage. This may range from 1.5 volts to 7.5 volts depending upon sensor specifications.



WARNING: Sensors may be damaged by accidental over voltage conditions. It is recommended the *Voltage Adjust* potentiometer screws be covered by a dollop of RTV or similar material after completion of this procedure to avoid accidental over voltage conditions.

2. Remove system power and connect sensor wires to the R-C-A terminals. Reapply system power and confirm correct voltage across each sensor's A & R terminals.

NOTE: If sensor wires are long, it may be necessary to measure the excitation voltage at the sensor end to compensate for I^2R losses in the wiring.

- 3. With the minus voltmeter lead on TB2-2 (common), connect the plus lead to the channel's test point. With zero air on that sensor, adjust its *Balance* potentiometer for 0.4 volts at the test point.
- 4. Apply 50% LEL combustible span gas to the sensor and allow the test point voltage to stabilize. Two volts = 100% input to the A D Converter and 0.4 volts = 0%; therefore, 1.2 volts = 50%. Place the 3-position *Coarse LEL Gain* jumper into the position which reads between 0.8 volts and 1.2 volts on the test point with 50% LEL gas on the sensor. Gain settings for each jumper position are as follows: No jumper = 1, LOW = 7, MED = 21, HI = 41. Multiple jumpers have an additive affect upon gain, so the LOW and MED jumpers together provide a gain of 28.

Initial setup is now complete and normally only requires repeating if a sensor is replaced. Final calibration of this channel may now be performed using the GDA-1600's electronic Cal Mode feature described in section 3.2.1.

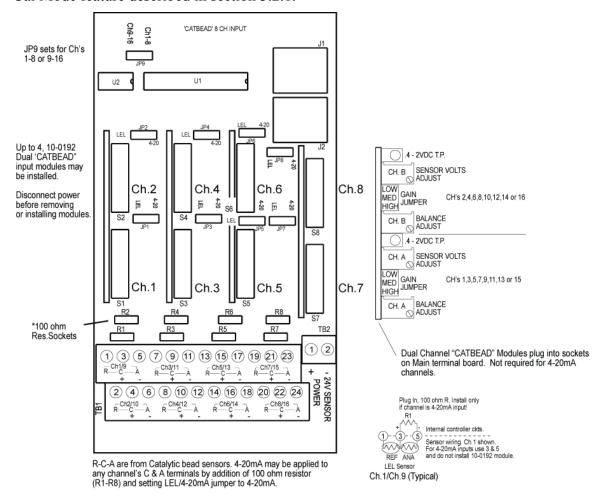


Figure 4.5 – Catalytic Bead Sensor Layout

4.2.5 Optional RTD / 4-20mA Analog Input Board # 5700-0006

An optional 12 bit *RTD Sensor Input* board, shown in Figure 4.6, allows these popular temperature sensors to be connected directly to the GDA-1600 without additional signal conditioning or transmitters. A 3-position range jumper allows setting the gain of the input bridge amplifier for the three popular ranges of 0-100°C, 0-200°C or 0-400°C. Other ranges are available by special order.

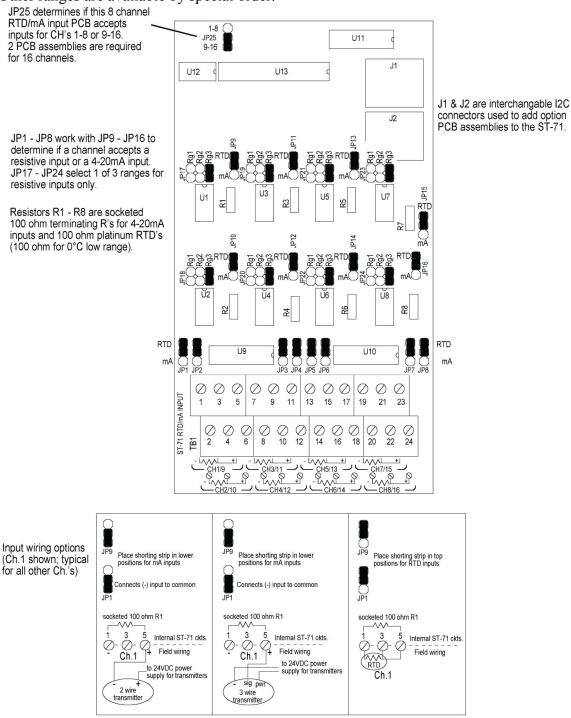


Figure 4.6 – RTD Sensor Input Board

Inputs may also be configured to accept 4-20mA signals, allowing mixing RTD sensors and current loops into the same board. Two jumpers per channel determine either a RTD or 4-20mA input. These dual position jumpers, JP1 – JP16, must both be placed into the UP position for RTD inputs or both in the DOWN position for 4-20mA inputs (see Figure 4.6).

Channels receiving input data from this board should have the *Data From:* menu set for *Sensor* as described in section 3.2.4. This activates *Cal Mode* menus, described in section 3.2.9, needed to perform *zero* and *span* calibrations of RTD sensor readings. Each channel must be calibrated individually by either simulating desired zero/span calibration resistance values or by placing the channel's RTD into an actual precision temperature generator. Ice water is an acceptable method for generating the 0°C zero temperature value. Upscale span values are best simulated with an RTD calibrator. Since RTDs are stable and repeatable of over long time periods calibrations normally only need to be performed upon initial installation. Since the PCB has 8 channels, two are required for 16 channel applications. JP25 configures inputs for channel groups 1-8 or 9-16.

4.2.6 Optional 4-20mA Analog Output Board #5700-0005

An optional 10 bit 4-20mA analog output board, shown in Figure 4.7, may be connected to the I²C bus. Each channel's output will transmit 4mA for 0% readings and 20mA for 100% readings. Loop drive capability depends upon the level of the GDA-1600's primary DC power supply. With at least 20 volts DC primary power they are capable of driving 20mA through a 750 Ohm load. Outputs are self powered and DC power should not be provided by the receiving device.

NOTE: This PCB requires nominal 24VDC power be connected to TB2 terminals 1 & 2 as shown in Figure 4.7. Suitable power is available from the GDA-1600 Main I/O board's TB2 terminal 10 & 12 (see Figure 4.2).

Since the PCB has 8 channels, two are required for 16 channel applications. JP1 configures the outputs for channels groups 1-8 or 9-16.

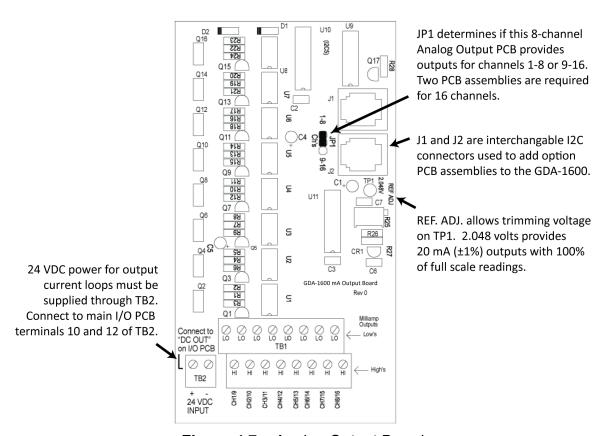


Figure 4.7 - Analog Output Board

5 System Diagnostics

A *System Diagnostic Mode* shown in Figures 5.1 and 5.2 may be entered during normal operation from the Setup menu. The entry menu indicates firmware revision and offers useful routines for testing front panel LED's, relays, serial ports and analog I/O. It is exited manually by pressing **NEXT** and automatically if no keys are pressed for 5 minutes.



IMPORTANT: CHANNEL INPUT DATA IS NOT PROCESSED DURING THE DIAGNOSTICS MODE.

It is possible to miss important input values while utilizing this mode and appropriate safeguards should be in place. However, the Diagnostics Mode can prove invaluable when testing I/O since relays and analog outputs may be stimulated without driving inputs to precise levels.

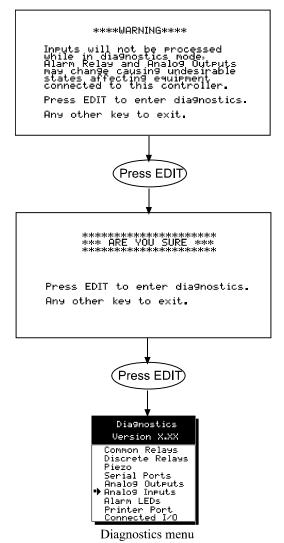


Figure 5.1 – System Diagnostic Screens

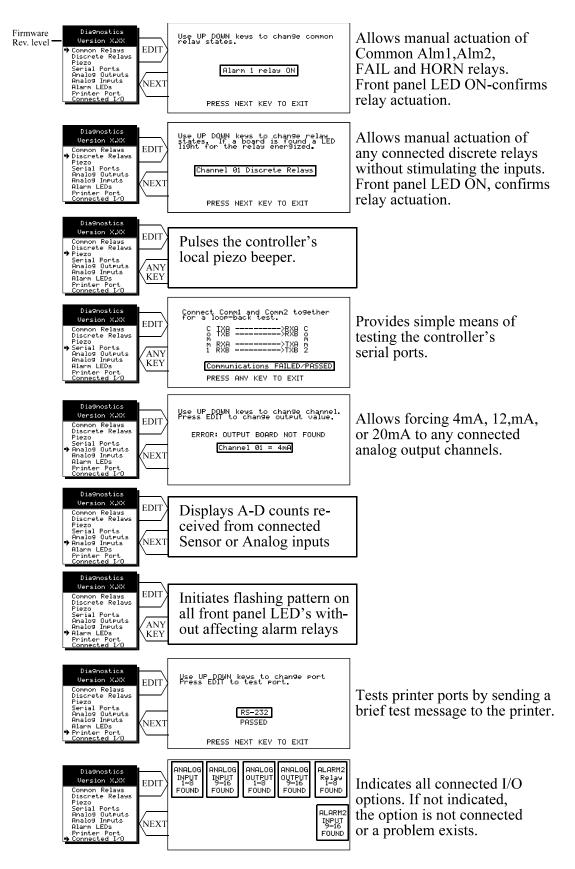


Figure 5.2 – System Diagnostic Options

6 MODBUS Descriptions

6.1 MODBUS RS-485 Ports

The GDA-1600 is equipped with *Master* (COMM 1), and *Slave* (COMM 2), Modbus RTU ports. Port configurations are described in sections 3.2 and 3.3 of this manual. Section 6.2 defines register locations of data available via the GDA-1600 slave port.

6.2 MODBUS Slave Register Locations

The following tables describe the GDA-1600's Modbus slave database. Any portion of this data may be read by a Modbus master device such as a PC, PLC or DCS. Since the Modbus port is RS-485, many GDA-1600s may be multi-dropped onto the same cable.

Memory Integer ASCII:

Notes: ASCII may be read 2 characters at a time or in strings using a multiple register read.

Sixteen character channel tag name:

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|-------------|---------|-------|-------|---------|----------|---------------------------|
| Channel Tag | 1 | 40401 | 40408 | 3 | n/a | 2 characters per register |
| Channel Tag | 2 | 40409 | 40416 | 3 | n/a | 2 characters per register |
| Channel Tag | 3 | 40417 | 40424 | 3 | n/a | 2 characters per register |
| Channel Tag | 4 | 40425 | 40432 | 3 | n/a | 2 characters per register |
| Channel Tag | 5 | 40433 | 40440 | 3 | n/a | 2 characters per register |
| Channel Tag | 6 | 40441 | 40448 | 3 | n/a | 2 characters per register |
| Channel Tag | 7 | 40449 | 40456 | 3 | n/a | 2 characters per register |
| Channel Tag | 8 | 40457 | 40464 | 3 | n/a | 2 characters per register |
| Channel Tag | 9 | 40465 | 40472 | 3 | n/a | 2 characters per register |
| Channel Tag | 10 | 40473 | 40480 | 3 | n/a | 2 characters per register |
| Channel Tag | 11 | 40481 | 40488 | 3 | n/a | 2 characters per register |
| Channel Tag | 12 | 40489 | 40496 | 3 | n/a | 2 characters per register |
| Channel Tag | 13 | 40497 | 40504 | 3 | n/a | 2 characters per register |
| Channel Tag | 14 | 40505 | 40512 | 3 | n/a | 2 characters per register |
| Channel Tag | 15 | 40513 | 40520 | 3 | n/a | 2 characters per register |
| Channel Tag | 16 | 40521 | 40528 | 3 | n/a | 2 characters per register |

| Six character Eunits T | ag: |
|------------------------|-----|
|------------------------|-----|

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|---------------|---------|-------|-------|---------|----------|--|
| EUNITS | 1 | 40529 | 40531 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 2 | 40532 | 40534 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 3 | 40535 | 40537 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 4 | 40538 | 40540 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 5 | 40541 | 40543 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 6 | 40544 | 40546 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 7 | 40547 | 40549 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 8 | 40550 | 40552 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 9 | 40553 | 40555 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 10 | 40556 | 40558 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 11 | 40559 | 40561 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 12 | 40562 | 40564 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 13 | 40565 | 40567 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 14 | 40568 | 40570 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 15 | 40571 | 40573 | 3 | n/a | 2 characters per register; 3 registers per channel |
| EUNITS | 16 | 40574 | 40576 | 3 | n/a | 2 characters per register; 3 registers per channel |

| Six character | Value AS | CII string: | | | | |
|---------------|----------|-------------|-------|---------|----------|--|
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| ASCII Value | 1 | 40577 | 40579 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 2 | 40580 | 40582 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 3 | 40583 | 40585 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 4 | 40586 | 40588 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 5 | 40589 | 40591 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 6 | 40592 | 40594 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 7 | 40595 | 40597 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 8 | 40598 | 40600 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 9 | 40601 | 40603 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 10 | 40604 | 40606 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 11 | 40607 | 40609 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 12 | 40610 | 40612 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 13 | 40613 | 40615 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 14 | 40616 | 40618 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 15 | 40619 | 40621 | 3 | n/a | 2 characters per register; 3 registers per channel |
| ASCII Value | 16 | 40622 | 40624 | 3 | n/a | 2 characters per register; 3 registers per channel |
| | | | | | | |

Memory Floating Point:

Notes: Returned as 15 bit 2s complement with +- 5% over/under range applied. Therefore, this must be considered when scaling values to be displayed at the Modbus master. The following equation may be used to determine a value for display.

```
\label{eq:value} Display \ Value = \underline{MODBUS \ Value \ [\ (Span \ Value - Zero \ Value) \ 1.1\ ]} \ + \ \{Zero \ Value - \ [\ (Span \ Value - Zero \ Value) \ .05\ ]\}
```

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|---------------|---------|----------|------|---------|----------|--|
| Channel Value | 1-16 | 33001-16 | n/a | 4 | n/a | 15bit 2s complement w/+- 5% over/under range |

Analog Output:

Notes: 12 bit integer for Channel Reading value = 800 counts = zero value, 4000 counts = 100% value.

Type Channel First Last Read FC Write FC Notes

Channel 1-16 31001 31016 4 n/a 12bit integer

Reading

Channel Status words contain configuration and status bits for a channel. They are as follows:

| Туре | Channel | First | Last | Read FC | Write FC | Notes |
|----------------|---------|-------|-------|---------|----------|---|
| Channel Status | 1-16 | 31017 | 31032 | 4 | n/a | 16bit integer (see bit by bit definition below) |

| Alarm 1 Trip | bit0 | 1 = Low | 0 = High |
|---------------------------|-------|----------------------------------|--------------------|
| Alarm 1 Horn Drive | bit1 | 1 = On | 0 = Off |
| Alarm 3 Type | bit2 | 1 = Level | 0 = Fault |
| Alarm 2 Horn Drive | bit3 | 1 = On | 0 = Off |
| Linearize | bit4 | 1 = On | 0 = Off |
| Alarm 3 Trip | bit5 | 1 = Low | 0 = High |
| Input <i>Marker</i> | bit6 | 1 = Input <i>Marker</i> Detected | 0 = Normal Mode |
| Channel Disable | bit7 | 1 = Disabled | 0 = Enabled |
| Controller Channel In Cal | bit8 | 1 = Local Cal Mode | 0 = Normal Mode |
| Modbus Data Type | bit9 | 1 = 4 byte float | 0 = 2 byte integer |
| reserved | bit10 | reserved | reserved |
| reserved | bit11 | reserved | reserved |
| Alarm 1 Latch | bit12 | 1 = Latching | 0 = Non latching |
| Alarm 2 Latch | bit13 | 1 = Latching | 0 = Non latching |
| Alarm 3 Latch | bit14 | 1 = Latching | 0 = Non latching |
| Alarm 2 Trip | bit15 | 1 = Low | 0 = High |

Alarm status words are bits packed into 16 bit integer where lsb = channel 1 alarm status and msb = channel 16 alarm status.

Alarm status (bit = 1 indicates alarm is active):

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|----------------|---------|-------|------|---------|----------|----------------------|
| Alarm 1 Status | 1-16 | 31033 | n/a | 4 | n/a | packed 16bit integer |
| Alarm 2 Status | 1-16 | 31034 | n/a | 4 | n/a | packed 16bit integer |
| Alarm 3 Status | 1-16 | 31035 | n/a | 4 | n/a | packed 16bit integer |
| *Relay Status | n/a | 31036 | n/a | 4 | n/a | packed 16bit integer |

*Note: Common Relay status bits (register 31036) are as follows.

Relay 1= bit0.

Relay 2= bit1

Fault Relay = bit2

Horn Relay = bit3

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|-----------------------|---------|-------|------|---------|----------|---------------------------------|
| Cal Status | 1-16 | 31037 | n/a | 4 | n/a | packed 16bit integer |
| Trend Interval | 1-16 | 31038 | n/a | 4 | n/a | 16bit integer (Time in Seconds) |
| Timer Fault Status | 1-16 | 31039 | n/a | 4 | n/a | packed 16bit integer |
| rauli Status | 1-10 | 31039 | n/a | 4 | II/a | packed robit integer |

Alarm LED flashing status (bit = 1 indicates LED is flashing; "Acknowledge" clears all to 0):

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|----------------------|---------|-------|------|---------|----------|----------------------|
| Alarm 1 Status | 1-16 | 31049 | n/a | 4 | n/a | packed 16bit integer |
| Alarm 2 Status | 1-16 | 31050 | n/a | 4 | n/a | packed 16bit integer |
| Alarm 3 Status | 1-16 | 31051 | n/a | 4 | n/a | packed 16bit integer |
| Common LED Status | 1-16 | 31052 | n/a | 4 | n/a | packed 16bit integer |

LCD Display Screen Displayed Integer:

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|------------|---------|-------|------|---------|----------|--------------|
| LCD Screen | n/a | 31053 | n/a | 4 | n/a | 8bit integer |

| Sensor Life | | | | | | |
|-------------|---------|-------|------|---------|----------|----------------------|
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| Sensor Life | 1 | 31065 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 2 | 31066 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 3 | 31067 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 4 | 31068 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 5 | 31069 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 6 | 31070 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 7 | 31071 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 8 | 31072 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 9 | 31073 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 10 | 31074 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 11 | 31075 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 12 | 31076 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 13 | 31077 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 14 | 31078 | n/a | 4 | n/a | Signed 16bit integer |
| Sensor Life | 15 | 31079 | n/a | 4 | n/a | Signed 16bit integer |

^{*}Note: -2 = Disabled, -1 = CAL Required, 0-100 = Sensor Life

n/a

31080

Coils

Sensor Life

16

Notes: Set this coil to issue an alarm "Acknowledge" via Modbus (see "Echo Ack" in section 2.3.4).

Type Channel First Last Read FC Write FC Notes

Alarm Reset n/a 2001 n/a n/a 5 write 0xff to high byte to set

4

Signed 16bit integer

Memory Discretes

| Notes: | May be read | as single discrete | or packed with | multiple register read. |
|---------|----------------|--------------------|----------------|-------------------------|
| Tiotob. | Triu y UC TCuu | as single disciple | or pucked with | maniple register read. |

| | | D | p | | | 0 |
|----------------|---------|----------|------|---------|----------|-------------------------|
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| Chnl Alarm 1 | 1-16 | 12001-16 | n/a | 2 | n/a | discrete, may be packed |
| | | | | | | |
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| 71: - | | | | | | |
| Chnl Alarm 2 | 1-16 | 12017-32 | n/a | 2 | n/a | discrete, may be packed |
| | | | | | | |
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| Chnl Alarm 3 | 1-16 | 12033-48 | 2/2 | 2 | 2/0 | diagrata may be peaked |
| Chini Alanni 3 | 1-10 | 12000-40 | n/a | 2 | n/a | discrete, may be packed |

Memory Reals

Notes: Real value represents float value without the decimal point such as 123.4 is returned as 1234. Decimal devisor is returned as 1, 10, 100, or 1000 for decimal position of 1, 2, 3, or 4, where 123.4 would return the value 10

| return the vare | 10. | | | | | |
|-----------------|---------|-----------|------|---------|----------|--------------------------------|
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| Zero Real | 1-16 | 41001-16 | n/a | 3 | n/a | zero real w/o decimal point |
| Zero DP | 1-16 | 41017-32 | n/a | 3 | n/a | zero real divisor |
| Span Real | 1-16 | 41033-48 | n/a | 3 | n/a | span real w/o decimal point |
| Span DP | 1-16 | 41049-64 | n/a | 3 | n/a | span real divisor |
| Alarm 1 Real | 1-16 | 41065-80 | n/a | 3 | n/a | alarm 1 real w/o decimal point |
| Alarm 1 DP | 1-16 | 41081-96 | n/a | 3 | n/a | alarm 1 real divisor |
| Alarm 2 Real | 1-16 | 41097-112 | n/a | 3 | n/a | alarm 2 real w/o decimal point |
| Alarm 2 DP | 1-16 | 41113-28 | n/a | 3 | n/a | alarm 2 real divisor |
| Alarm 3 Real | 1-16 | 41129-44 | n/a | 3 | n/a | alarm 3 real w/o decimal point |
| Alarm 3 DP | 1-16 | 41145-60 | n/a | 3 | n/a | alarm 3 real divisor |
| Fault Real | 1-16 | 41161-76 | n/a | 3 | n/a | alarm 3 real w/o decimal point |
| Fault DP | 1-16 | 41177-92 | n/a | 3 | n/a | alarm 3 real divisor |

24 Hour Trend Database:

The 24 hour MAX, MIN and AVERAGE trend data may be retrieved over the Modbus serial interface. Each channel consists of 240 MAX, MIN and AVERAGE values, or, one value for every 1/10 hour (6 minutes). Since there are 16 channels this database equals 3,840 registers in addresses 33017-36857. Due to the large size, MAX, MIN or AVERAGE values may only be retrieved one at a time. To improve bandwidth the master may retrieve the database in blocks of 120 registers at a time (one half of a channel's data). The C1 only updates these 3,840 registers upon receiving an update command from the Modbus master.

| Type | Channel | First | Last | Read FC | Write FC | Notes |
|-------------|---------|-------|------|---------|----------|---|
| Update MIN | n/a | 2065 | n/a | n/a | 5 | Moves 24 hour MIN data trend to trend data base |
| Update AVG. | n/a | 2066 | n/a | n/a | 5 | Moves 24 hour MIN data trend to trend data base |
| Update MAX | n/a | 2067 | n/a | n/a | 5 | Moves 24 hour AVG data trend to trend data base |

This update requires several seconds. Therefore, a data ready register is available to notify the master upon completion.

| nnel First | Last | Read FC | Write FC | Notes |
|------------|----------------------|------------------------------|----------------------------------|--|
| a 12065 | n/a | 2 | n/a | 0 = data ready; 1 = update in progress |
| a 12066 | n/a | 2 | n/a | 0 = data ready; 1 = update in progress |
| a 12067 | n/a | 2 | n/a | 0 = data ready; 1 = update in progress |
| / | /a 12065 /a 12066 | /a 12065 n/a /a 12066 n/a | /a 12065 n/a 2 /a 12066 n/a 2 | /a 12065 n/a 2 n/a /a 12066 n/a 2 n/a |

| Trend databa | se registers | 8 | | | | |
|--------------|--------------|-------|-------|---------|----------|--|
| Type | Channel | First | Last | Read FC | Write FC | Notes |
| 24 hr Trend | 1-16 | 33017 | 36857 | 5 | n/a | Transfers 24 hour trend for MAX, MIN or AVG. |

7 Enclosure Installation

7.1 Panel / Rack Mount Enclosure

The GDA-1600 shown in Figure 7.1 is a half width 19" rack enclosure. It is supplied with hardware that allows mounting in either a full width 19" rack style cabinet or it may be panel mounted in a rectangular cutout. Only two 8 channel I/O option PCBs such as analog input or discrete relays may be mounted directly to the back of the enclosure. Additional 8 channel I/O option PCBs must be located external from the assembly on another mounting plate. A 3 foot length of I²C cable is also supplied for this purpose. Weight is approximately 7 pounds. Properly ground the enclosure and follow national and local electrical codes.

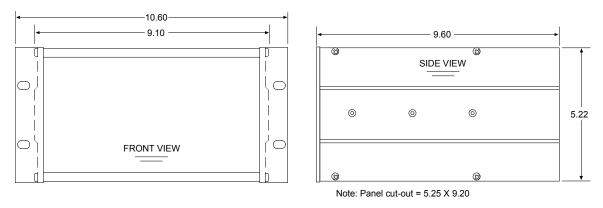
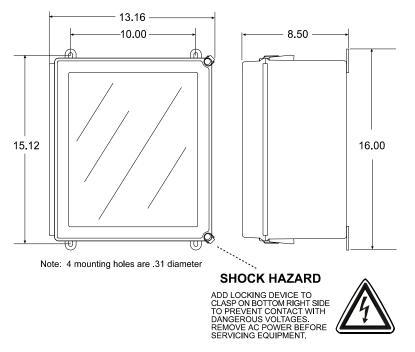


Figure 7.1 – Mounted Enclosure

RACK / PANEL MOUNT (19" RACK SPREADER PLATES & PANEL MOUNT BEZAL NOT SHOWN)

7.2 Wall Mount Fiberglass Enclosure

The GDA-1600 shown in Figure 7.2 is a fiberglass NEMA 4X wall mount enclosure. Seven, 8-channel I/O option PCBs, such as analog input or discrete relay, may be mounted inside this enclosure. It is suitable for mounting outdoors but an above mounted weather deflector shield is recommended. Weight is approximately 17 pounds. Figure 7.3 provides important warning information concerning correct grounding procedures for non-metallic enclosures. Conduit entries are not provided so installers may place entries as needed. Bottom or lower side areas are recommended. Care must be taken to avoid drilling into circuit boards mounted inside the enclosure. Properly ground the enclosure and follow national and local electrical codes.



NEMA 4X WALL MOUNT

Figure 7.2 – Wall Mount Enclosure



GROUNDING OF EQUIPMENT AND CONDUIT

Ground in accordance with the requirements of the National Electrical Code.

Electrical Code.

Conduit hubs for metallic conduit must have a grounding bush ing attached to the hub on the inside of the enclosure. Ground ing bushings have provisions for connection of a grounding wire. Non-metallic conduit and hubs require the use of a grounding wire in the conduit. Grounding bushings are not required. System grounding is provided by connection wires from all conduit entries to the subpanel or to other suitable point which provides continuity. Any device having a metal portion or portions extending out of the enclosure must also be properly grounded.

TYPICAL GROUNDING ILLUSTRATIONS METALLIC CONDUIT NON-METALLIC CONDUIT

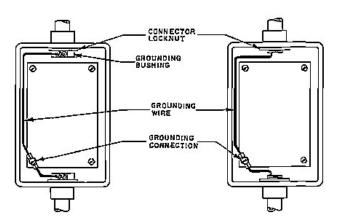


Figure 7.3 – Grounding Illustrations

8 Adding the Wireless Radio Kit Option

8.1 Introduction

The GDA-1600 *slave* serial port may be connected to a FHSS (Frequency Hopping Spread Spectrum) wireless radio modem shown in Figure 8.1. There are two different frequency options offered:

- 900 MHz (single-port modem option or dual-port modem option)
- 2.4 GHz (single-port modem option or dual-port modem option).

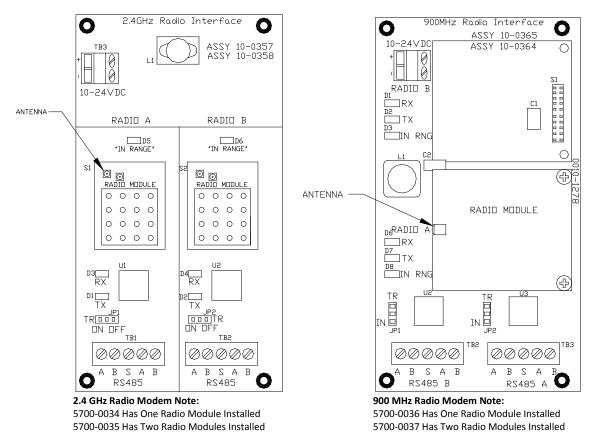


Figure 8.1

The dual port radio modems have two radio modules installed and can be used to receive and transmit data simultaneously. The radio kit options allow three separate modes of wireless operation. These are:

- "Wireless Receiver" accepting data from GDX-350 RF sensor transmitters
- "Wireless Modbus Slave" providing data to a Modbus *master* (*master* side of network requires additional radio)
- "Wireless Modbus Master" accepting wireless data from Modbus *slaves* (*slaves* side of network requires additional radio).

"Wireless Receiver" and "Wireless Modbus Master" modes require the radio be connected to the GDA-1600's RS-485 *master* port and "Wireless Modbus Slave" mode

connects it to the RS-485 *slave* port (Figure 8.1). It is important to remember RADIO SETUP functions may only be performed with the radio connected to the *master* port.

Each transceiver on a wireless network must have its RADIO SETUP menus configured to share the same hopping channel (0-32) and System ID (0-255) to communicate. All Bacharach wireless transceivers utilize a Server-Client network where Clients synchronize their hopping to the Server. The Server transmits a beacon at the beginning of every hop (50 times per second). Client transceivers listen for this beacon and upon hearing it will indicate **InRange** with the LED on the radio modem board and synchronize their hopping with the Server. Each network should consist of only one Server. There should never be two servers on the same RF Channel number in the same coverage area as the interference between the two servers will severely hinder RF communications. The Server must be in a powered location (as opposed to a battery powered GDX-350 RF utilizing a "sleep" mode) and Servers typically should be centrally located since all Clients must receive the beacon in order to communicate.

8.2 Radio Setup Menu

Radio modules must be connected to the <u>master</u> port for **RADIO SETUP**. Pressing the EDIT key with the arrow pointing to the **Radio Setup** menu brings the **RADIO CONFIG** menus to the screen (right side of Figure 8.2).

| Entries | Description |
|-------------|---|
| Hop Channel | Hop Channel may be set from 1-32 <u>using the keypad</u> and assigns the pseudo-random radio frequency hopping pattern. A transceiver will not go InRange of or communicate with a transceiver operating on a different Hop Channel. |
| System ID | System ID may be set from 1-255 <u>using the keypad</u> and is similar to a password character or network number and makes network eavesdropping more difficult. A transceiver will not go in range of or communicate with a transceiver operating on a different System ID. |
| Mode | Mode may be set for CLIENT or SERVER. For a single GDA-1600 communicating to up to sixteen GDX-350 transceivers, Mode must = Server. To prolong battery life, GDX-350s sleep most of the time and therefore may not be Servers. If an application calls for multiple GDA-1600 locations, only one may be set for Server and all others must be Clients. This single Server transmits a beacon which all of the network's Clients synchronize to. ONLY ONE SERVER PER NETWORK. |

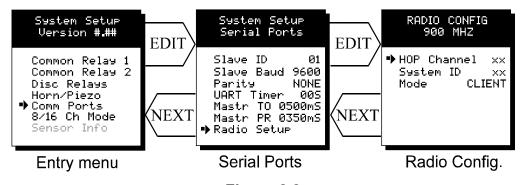


Figure 8.2

8.3 Wireless Receiver Mode

Wireless Receiver mode is exclusively for wireless communication to our GDX-350 RF wireless sensor transmitters. In Receiver mode the radio connects to the GDA-1600's *master* port and receives input data from up to sixteen GDX-350 RF sensor transmitters. Wired and wireless inputs may be mixed between the GDA-1600's sixteen channels so it is possible to also accept wired signals from analog input option PCBs.

Use the **WIRELESS RF900** setting shown at center of Figure 8.3 <u>ONLY FOR COMMUNICATION TO GDX-350 RF WIRELESS TRANSCEIVERS</u>. See section 8.4 for setting up wireless networks with other Modbus slave devices.

GDX-350 RFs transmit 200 counts for 0% and 1000 counts for 100% full scale readings so **Input Min/Max** menu values should be 200 and 1000. The **Remote ID** menu entry must match the **Remote Id** address setting in the GDX-350 RF providing data to this GDA-1600 channel. **Input Req** is typically set to VALUE but also allows a BATT entry into this field. Entering BATT causes the channel to display (and alarm) from battery voltage levels at this GDX-350 RF. Voltage level of the 3.6 volt lithium battery in this GDX-350 RF is also displayed on this screen.

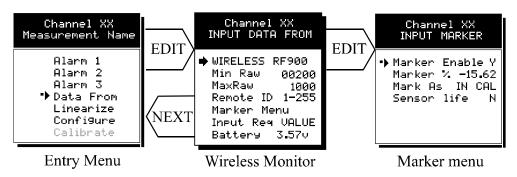


Figure 8.3

8.3.1 Radio Status Alarms - Wireless Receiver Mode

When an GDA-1600 channel's **INPUT DATA FROM** menu is set for **WIRELESS RF900**, in addition to processing the GDX-350 RF's 10-bit "counts" value, it also receives status bits indicating **Communications Error**, **Low Battery** and **Calibration**.

- **Communications Error** Each channel's 30-minute trend screens (Figure 8.4) are very useful for diagnosing wireless problems since it indicates amount of time since the most recent transmission was received. The down arrow on top of the trend screen resets to far right each time a transmission is received by that channel. When not in alarm, GDX-350 RFs transmit each 5-minutes so the arrow should never progress past the 5-minute interval. The GDA-1600 activates the channel's FAULT alarm and indicates ComErr if no transmission has been received in 18 consecutive minutes.
- **Low Battery** status indicates the GDX-350 RFs integral 3.6V lithium D cell has dropped to below 3.3V and should be replaced very soon. LoBatt is indicated on the GDA-1600's LCD readout and the Alarm 3 LED flashes. Relays are not

energized by low battery conditions. The actual battery voltage of each GDX-350 RF may be seen in the **INPUT DATA FROM** screen.

• **Calibrations** performed at the GDX-350 RF force a transmission of 75 counts (negative 15.62%) which may be indicated on the GDA-1600's LCD readout by In Cal by using the "Marker Menu" described in section 2.2.4b. Alarms are inhibited while the "Marker Value" of -15.62% is activated.

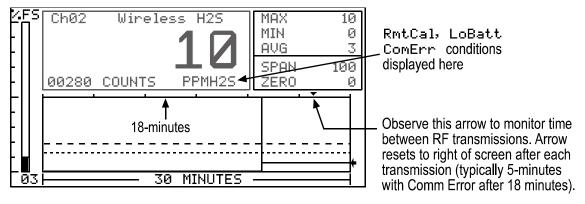


Figure 8.4

8.3.2 Wireless Modbus Slave Mode

Wireless MODBUS allows one or many GDA-1600s to function as wireless Modbus *slaves* by connecting their RS-485 Modbus *slave* ports to a radio modem. These wireless networks require a Modbus *master* such as a DCS, HMI or another GDA-1600 also equipped with a radio modem. One transceiver must be designated as Server and all others as Clients. No special configuration is required by the *master* or *slave* since this is a standard Modbus network. However, radios must have the same **Hop Channel** and **System ID** settings to communicate. Radio modules may only be configured when connected to the GDA-1600's *master* port. If it is necessary to modify **Hop Channel** and **System ID** settings, the radio module may be temporarily connected to the GDA-1600's master port for configuration then moved back to the *slave* port for operation.

The entire GDA-1600 Modbus database, including registers and supported Function Codes, is documented in section 5.1.

8.4 Wireless Modbus Master Mode

GDA-1600 applications as a "Wireless Modbus master" are similar to the "Wireless Receiver" mode described in section 8.3 (on page 47) and wiring to the radio modem is identical. The radio setup menus described in section 8.2 may also be used for configuring hop channel and system ID settings. The difference is each channel's **INPUT DATA FROM** menu must be configured with the correct **MODBUS** values to match the slave device instead of **Wireless RF900**. Wired and wireless inputs may be mixed between the GDA-1600's sixteen channels so it is also possible to accept wired signals from analog input option PCBs described in section 4.2.

This is a popular application when the Modbus slave is another remote GDA-1600 or our GDA-400 controller available with built in radio modem compatible with the GDA-1600

Radio Kit. Other Modbus slave devices may also be converted to wireless by addition of another Radio Kit at the slave's location.

8.5 Antenna Selection

8.5.1 Dipole and Collinear Antennas

These antennas are connected to the Radio via a length of coax cable. If the cable is larger than 6mm diameter (1/4 inch), do not connect the cable directly to the radio connection on the GDA-1600 enclosure. Thick cables have large bending radii and sideways force on the connector can cause a poor connection. Use a short flexible pigtail between the thick cable and the radio.

The polarity of these antennas is the same as the main axis, and they are normally installed vertically. They can be mounted horizontally (horizontal polarity), however the antenna at the other end of the wireless link would need to be mounted perfectly parallel for optimum performance. This is very difficult to achieve over distance. If the antenna is mounted vertically, it is only necessary to mount the other antennas vertically for optimum "coupling" – this is easy to achieve.

Dipole and collinear antennas provide best performance when installed with at least 1 to 2 "wavelengths" clearance of walls or steelwork. The wavelength is based on the frequency:

Wavelength in meters = 300 / frequency in MHz

Wavelength in feet = 1000 / frequency in MHz

Therefore, 900 MHZ antennas require at least 2/3 meter (2 feet) and 2.4GHz 15 cm (6 inches). Antennas may be mounted with less clearance, but radiation will be reduced. It is important for the antenna mounting bracket to be well-connected to "earth" or "ground" for good lightning surge protection.

8.5.2 Yagi Antennas

Yagi antennas are directional along the central beam of the antenna. The folded element is towards the back and the antenna should be "pointed" in the direction of the transmission. Yagis should also be mounted with at least 1 to 2 wavelengths of clearance from other objects. The polarity of the antenna is the same as the direction of the orthogonal elements. For example, if the elements are vertical the Yagi transmits with vertical polarity.

In networks spread over wide areas, it is common for a central unit to have an omnidirectional antenna and the remote units to have Yagi antennas. In this case, as the omnidirectional antenna will be mounted with vertical polarity, then the Yagis must also have vertical polarity. Care needs to be taken to ensure the Yagi is aligned correctly to achieve optimum performance.

Two Yagis can be used for a point-to-point link. In this case they can be mounted with the elements horizontally to give horizontal polarity. There is a large degree of RF isolation between horizontal and vertical polarity (approx -30dB) so this installation

method is a good idea if there is a large amount of interference from another system close by transmitting vertical polarity.

An important mounting tip - if a Yagi has drainage holes in the dipole element, do not mount the antenna with the drainage.

8.5.3 Mounting Near Other Antennas

Avoid mounting your network's antenna near any other antenna even when the other antenna is transmitting on a different radio band. High RF energy of the transmission from a close antenna can "deafen" a receiver. This is a common cause of problems with wireless systems.

Because antennas are designed to transmit parallel to the ground rather than up or down, vertical separation between antennas is a lot more effective than horizontal separation. If mounting near another antenna cannot be avoided, mounting it beneath or above the other antenna is better than mounting beside it. Using different polarity to the other antenna (if possible) will also help to isolate the RF coupling.

8.5.4 Coax Cables

If a coax cable connects to the antenna via connectors, it is very important to weatherproof the connection using sealing tape. Moisture ingress into a coax cable connection is the most common cause of problems with antenna installations. A three layer sealing process is recommended – an initial layer of electrical PVC tape, followed by a second layer of self-vulcanizing weatherproofing tape, with a final layer of electrical PVC tape.

Allowing a drip "U loop" of cable before the connection is also a good idea. The loop allows water to drip off the bottom of the U instead of into the connection, reduces installation strain and provides spare cable length in case later the original connectors need to be removed, the cable cut back and new connectors fitted.

Avoid installing coax cables together in long parallel paths. Leakage from one cable to another has a similar effect as mounting an antenna near another antenna.

8.6 Surge Protection and Grounding

Voltage surges can enter the GDA-1600 via the antenna connection, power supply connection, connections to other equipment and even the "earth" or "ground" connection. Surges are electrical energy following a path to earth and the best protection is achieved by "draining" the surge energy to earth via an alternate path. Wireless devices need to have a solid connection to earth via a ground stake or ground grid if the soil has poor conductivity. Solid connection means a large capacity conductor (not a small wire) with no coils or sharp bends. All other devices connected to the GDA-1600 need to be grounded to the same ground point. There can be significant resistance between different ground points leading to very large voltage differences during lightning activity. Many wireless units are damaged by earth potential surges due to incorrect grounding.

It is very difficult to protect against direct lightning strikes but the probability of a direct strike at any one location is very small. Unfortunately, power line surges and

electromagnetic energy in the air can induce high voltage surges from lightning activity several miles away.

8.6.1 Antenna Grounding

Electromagnetic energy in the air will be drained to ground via any and every earth path. An earth path exists between the antenna and the GDA-1600 and to protect against damage this earth path current must be kept as small as possible. This is achieved by providing better alternate earth paths. It is important to ground the antenna to the same ground point as the GDA-1600. Antennas are normally mounted to a metal bracket which should be grounded to the GDA-1600 earth connection. Surge energy induced into the antenna will be drained first by the mount's ground connection, second by the outside shield of the coax cable to the ground connection on the radio and third by the <u>internal conductor of the coax cable via the radio electronics</u>. This third earth path causes damage unless the other two paths provide a better earth connection allowing surge energy to bypass the electronics.

When an antenna is located outside of a building and outside of an industrial plant environment, external coax surge diverters are recommended to further minimize the effect of surge current in the inner conductor of the coax cable.

Coax surge diverters have gas-discharge element which breaks down in the presence of high surge voltage and diverts any current directly to a ground connection. A surge diverter is not normally required when the antenna is within a plant or factory environment, as the plant steelwork provides multiple parallel ground paths and good earthing will provide adequate protection without a surge diverter.

8.6.2 Connections to Other Equipment

Surges can enter the wireless unit from connected devices, via I/O, serial or Ethernet connections. Other data devices connected to the wireless unit should be well grounded to the same ground point as the wireless unit.

Special care needs to be taken where the connected data device is remote from the wireless unit requiring a long data cable. As the data device and the wireless unit cannot be connected to the same ground point, different earth potentials can exist during surge conditions.

There is also the possibility of surge voltages being induced on long lengths of wire from nearby power cables. Surge diverters can be fitted to the data cable to protect against surges entering the wireless unit.

The same principle applies to I/O devices that are not close to the wireless unit—the risk of surge increases.

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